

**Central Wisconsin 4-H Shooting Sports**  
**23<sup>th</sup> Annual 4-H Triple Crown Statewide Invitational**  
**June 14 & 15, 2024**

**Central Wisconsin Sportsman’s Club (CWSC), Marshfield, Wisconsin**

(This is also a 4-H National Invitational qualifying opportunity. Must compete in Wildlife for scores to qualify)

Name: (print) \_\_\_\_\_ Date of Birth: \_\_\_\_\_ Phone No. (\_\_\_\_) \_\_\_\_ - \_\_\_\_  
 Address: \_\_\_\_\_ County: \_\_\_\_\_  
 City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_  
 4-H Club \_\_\_\_\_ E-Mail Address: \_\_\_\_\_

This event is open to all 4-H members in good standing with their local club. Registered shooters must be 8 years old and in 3<sup>rd</sup> grade to 19 years old. Please check event listing for any age restrictions.

**Participating in Age-Group Class (Check One) - (Age as of 6/14/2024)**

**Junior (ages 8-11)** \_\_\_\_\_ **Intermediate (ages 12-14)** \_\_\_\_\_ **Senior (ages 15-19)** \_\_\_\_\_

**No refunds will be given due to the competitor’s inability to compete within the scheduled time for that event. It is the responsibility of the competitor to enter only as many events as they can complete within the time allotted.**

**Note: Before selecting your events, please read the descriptions and rules on the accompanying pages.**

Note: Intermediates must shoot Senior distances to qualify for the 4-H National Invitational. You may only compete in one age division for all selected events.

**Please check the events you are entering. (Maximum of 8 events, excluding Wildlife). It is recommended to enter 6 or less events if only competing on Saturday. See No Refund note above.**

<u>Compound</u>	<u>Recurve</u>	<u>Air Rifle 3 position</u>
Limited Indoor Vegas _____	Indoor Vegas _____	Sporter _____
Limited Outdoor 3D _____	Outdoor 3D _____	
Limited Outdoor FITA _____	Outdoor FITA _____	
<u>Compound</u>	<u>Air Pistol</u>	<u>Air Rifle Silhouettes</u>
Bowhunter Indoor Vegas _____	Slow Fire _____	Sporter _____
Bowhunter Outdoor 3D _____	Timed/Rapid Fire _____	
Bowhunter Outdoor FITA _____	(Intermediate/Senior only For Timed/Rapid Fire)	
<u>Compound</u>	<u>Wildlife Event</u> <u>X</u>	
Freestyle Indoor Vegas _____	(No entry fee required for wildlife event)	
Freestyle Outdoor 3D _____	(Wildlife event closes at 3:00 p.m.)	
Freestyle Outdoor FITA _____		

Total number of events entered \_\_\_\_\_  
 @ \$6.00 per event excluding Wildlife  
**Total Payment Enclosed** \$ \_\_\_\_\_

**I understand the archery, air rifle and air pistol safety rules and tournament rules regarding participation.**

\_\_\_\_\_  
 4-H Shooter’s Signature

\_\_\_\_\_  
 Parent/Guardian Signature

**Permission Statement:** I grant permission for my child to participate in the 4-H Triple Crown Archery Invitational. I release the Central Wisconsin Sportsman’s Club, their employees, the UW Extension employees, and volunteers from any financial responsibility for sickness or accident while in attendance. I agree to pay all expenses including medical expenses not covered by insurance. I authorize the use of photographs for educational or media purposes at this event.

**If any adults would like to volunteer at our shoot, please list names.** \_\_\_\_\_

**If certified in a discipline, list discipline you would like to help with.** \_\_\_\_\_

Return this form and registration fees by June 4, 2024 to: Doree Hebert, 206101 Eagle Rd, Spencer, WI 54479  
 Phone (715) 223-7145. (Make checks payable to “Central Wisconsin Shooting Sports”)  
**Pre-registration by June 4<sup>th</sup> 2024 is preferred, \$5.00 late fee for on-site registration.**

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## Schedule of Events:

June 14 & 15, 2024 – Rain or Shine, dress for weather.

The awards follow completion of competitive events and the eliminator rounds on Saturday afternoon.

### **Registration Time - Begins at 4:00pm on Friday and 7:30am on Saturday**

Continuous shooting will begin about 4:30pm on Friday and 8:00am on Saturday. **No shooting lines will begin after 8:00pm Friday evening or after 3:00pm Saturday afternoon.**

For people who have to drive a long distance, you are recommended to arrive by **10:30am** in order to complete 3 events on time. **See No Refund note on first page.**

**Please try** to be there as soon as you can to keep the day from getting too long, especially if you have several events to complete.

You may start competing in any of the events as soon as you are registered. There is no set order of events. It is recommended that you get into a spot that is open as soon as possible in order to complete the day's events in a reasonable time frame. **Remember, No shooting lines will begin after 8:00pm Friday evening or after 3:00pm Saturday afternoon.**

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## Range Commands

Air Rifle and Air Pistol

### 1. Shooters to the line

-You may approach the line and stand behind your shooting position

### 2. You may handle your guns

-You are allowed to handle the guns and prepare for the position you are shooting

-Any adjustments to equipment necessary to shoot the current end should be adjusted at this time.

### 3. Charge and Load

-You may charge and load a single pellet

-Your gun will remain on SAFE at this time

### 4. Ready Left? Ready Right? Ready Center?

-The range commander will be looking for a visual or auditory cue from each shooter that they are ready to shoot

-These commands may be repeated if a shooter indicates that they are not ready

-Your gun will remain on SAFE at this time

### 5. You may commence firing

-You may now take the gun off SAFE and fire your designated shots

-When you have finished firing your designated shots, set the rifle down with the action open, safety on, and muzzle pointed down range.

### 6. Cease Fire

-Anyone may call a "Cease Fire" on the line if an unsafe situation has arisen

-Immediately open the action, put the safety on, lay the gun down and step away from the line

-Cease Fire may be called by the range commander due to:

1. Problem on the line.
2. That particular discipline or round is over.
3. A new set of targets
4. Examine your targets down range.
5. Range is unsafe.

### 7. The line is clear

-The range commander has visually inspected the guns to assure they are "safe"

-You may go down range and reset/check your targets at this time

-Absolutely no handling of guns is allowed at this time

**Air Rifle 3-Position Events**  
**Friday 4:30 p.m. - 8:00 p.m.    Saturday 8:00 a.m. - 3:00 p.m.**

**Pellet Air Rifle Sporter (Hunter class is no longer offered) - 3 position - outside**

1. Each shooter will fire from 3 positions: prone, kneeling and standing at 10 meters (33 feet). 10 shots at each target for a total of 30 shots. Shooter must be in the proper position while standing. **No guns that shoot over 600 feet per second will be allowed.**
2. Time limit is 10 minutes per shooting position.
3. All targets are the standard NRA Ar-5/10. 5-minute sight-in is allowed in the first position only.
4. Shooters provide their own ammunition; target grade pellets are allowed. Ammunition must be pellets of caliber .177 only.
5. Ten pellets must be counted before each scoring position is shot.
6. Rifles must be loaded and fired in a single fashion only.
7. No magnified sights allowed. Only sights manufactured for the air rifle are permitted. No adjustable iris or aperture may be used in the front or rear sights.
8. Rifle classifications are as follows:

**Sporter** – A Sporter class air rifle is a .177 caliber rifle that is either pump, spring air, PCP or CO2 powered and is a higher quality rifle. The rifle must be available to 4-H clubs for less than \$525, and have a muzzle velocity less than 600fps. The acceptable rifles and their characteristics are governed by the 2014-2016 National Standard Three-Position Air Rifle Rule Book, 10th edition. The rules can be viewed or downloaded at:

<http://thecmp.org/wp-content/uploads/Rules.pdf> See Rule 4.2.1)

Slings are allowed for all kneeling and prone positions. Kneeling rolls are allowed for the kneeling position only. Slings are not allowed in the standing position. A shooting glove is allowed in all three positions.

**Hunter - is no longer being offered as a separate class for competition but these guns can be used in sporter class.** A Hunter class air rifle is a .177 caliber, typically a break action (spring air) or pump rifle (occasionally a Pre-Charged Pneumatic (PCP) or CO2) that is an entry to mid-level air rifle costing less than \$300, and having a muzzle velocity less than 600fps. These rifles may have open or fiber optic sights. **Peep sights are NOT allowed for this class.**

A kneeling roll and mat is allowed for this class. All other shooting aids are prohibited, to include gloves and slings.

9. Adaptation for physically challenged shooters must be approved by the county shooting sports project committee and range commander prior to the event.
  10. Competitors must stand alone at the line of competition. No coach, leader, spotter, or other person may accompany or assist the competitor except as approved by the range officer in charge of the event. You must charge your own air rifle.
  11. The range commander's decision is final.
  12. Contestants are responsible for providing their own equipment, including ammunition, safety glasses, mats, and air rifles.
  13. Scoring for all shooting events will be done at the gun club by the official score keepers on the day of the shoot. All decisions of scorekeepers are final.
  14. Wood County is not responsible for loss, theft, or injury.
  15. The range commander may modify or make procedural match changes in the interest of safety and/or to make the event run more smoothly. The range commander will have the final say on issues of safety and range protocol.
- \* A coach will only be allowed on the line for Junior Division.  
\* 4-H national standards will be used to cover all items not covered in the rules listed above.

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**Air Rifle Silhouette Event**  
**Friday 4:30 p.m. - 8:00 p.m.    Saturday, 8:00 a.m. - 3:00 p.m.**

**Pellet Air Rifle Sporter (Hunter class is no longer offered) - Silhouettes - outside**

Most shooters will have their air rifle sighted in for the 10 meter event. Since time does not allow one to resight for the three other silhouette distances, know your pellet drop at each of the distances. **No guns that shoot over 600 feet per second will be allowed.**

**No shooting aids - no slings, artificial supports or gloves may be used.** There will be 40 shots total.

1. Rifle classification are as follows:

**Sporter** – A Sporter class air rifle is a .177 caliber rifle that is either pump, spring air, PCP or CO2 powered and is a higher quality rifle. The rifle must be available to 4-H clubs for less than \$525, and have a muzzle velocity less than 600fps. The acceptable rifles and their characteristics are governed by the 2014-2016 National Standard Three-Position Air Rifle Rule Book, 10th edition. The rules can be viewed or downloaded at:

<http://thecmp.org/wp-content/uploads/Rules.pdf> See Rule 4.2.1)

**Hunter – is no longer being offered as a separate class for competition but these guns can be used in sporter class.** A Hunter class air rifle is a .177 caliber, typically a break action (spring air) or pump rifle (occasionally a Pre-Charged Pneumatic (PCP) or CO2) that is an entry to mid-level air rifle costing less than \$300, and having a muzzle velocity less than 600fps. These rifles may have open or fiber optic sights. **Peep sights are NOT allowed for this class.**

2. The Match Director reserves the right to alter the event as weather, terrain, or enrollment dictates.

3. NRA silhouette rules are used as guidelines; however, they are adapted toward 4-H goals and philosophies.

4. All are shot from a standing position with **no help from slings, supports or gloves of any kind.**

5. Iron sights only (no scopes), no slings. **No red dots allowed.**

6. 40 shots, 2 relays of five at each of the four distances.

7. Distances:    Chicken 10 yards

                  Pig 15 yards

                  Turkey 20 yards

                  Ram 25 yards

8. Target size — Standard Air Rifle (one tenth high power rifle size)

                  Chicken 1 1/2" high

                  Pig 1 5/8" high

                  Turkey 2 5/8" high

                  Ram 3" high

9. Time — 5 minutes allowed per bank of five (1 min./shot). The silhouette event will be shot in conjunction with the 3-position event on same firing line.

10. Targets must be fired in sequence (first shot, first target, etc.) left to right.

11. Each shooter **must** bring an adult scorer to the firing line.

12. **No coaching on the line for any age group. Any coaching detected on the line by the range commander will result in immediate disqualification.**

13. Ties will be broken by:

                  1st - number of rams

                  2nd - number of turkeys

                  3rd - number of pigs

                  4th - first hit ram left to right

                  5th - first hit turkey left to right

                  6th - first hit pig left to right

                  7th - first hit chicken left to right

14. Physically challenged accommodation's must be requested at registration and approved by the rifle director.

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## Air Pistol Events

1. All air pistol competitions will be held at 10 meters or 33 feet.
2. Caliber must be .177.
3. Targets to be used are NRA licensed B40.
4. Shooters may confer with their coach at their own discretion; not the coach's.
5. **NRA International pistol** rules govern anything not covered.
6. The Match Director reserves the right to alter the event as weather, terrain, or enrollment dictates.
7. The range commander decision is final.
8. **No guns that shoot over 600 feet per second will be allowed.**

### **Slow Fire - Friday 4:30pm – 8:00pm - outside**

#### **Saturday 8:00am – 3:00pm - outside**

1. Pistols must be open sighted. No scopes or aperture sights allowed.
2. Pistol may be CO2, spring, or pump.
3. Shooting will be done single shot.
4. Shooters may step off the line to rest if the pistol is unloaded and laid on the table.
5. Course of fire: 5 minutes for unlimited sighters.
  1. 45 minutes to fire 40 shots on 4 bulls.
  2. 10 shots on each bull.
6. Standing. All intermediates and seniors will use the one-hand hold. Juniors will be allowed to use a two-hand hold.

### **Single Shot - Rapid Fire - Saturday ONLY - 12:00pm – 2:00pm - inside**

1. Will be using turning target system. Additional instructions will be given at time of competition.
2. Any .177 caliber compressed air, CO2 or pneumatic air pistols are allowed.
3. Pistols may only have open sights. Optical, mirror, telescope, laser-beam, red dot sights, etc are prohibited.
4. Distance is 10 meters.
5. Preparation time: 5 minutes.
6. Total of 40 shots; 8 strings of 5 shots; each shot fired in 3 second intervals.
7. Loading-Firing: Load – 20 seconds; Ready position – 7 seconds; Fire – 3 seconds.
8. Standing. Ready position with arm pointed downward at 45 degree angle. Arm must remain in this position while waiting for appearance of target or command given.

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To be eligible for an Overall Triple Crown Air Gun award, you must be signed up for 3-position and silhouette in the sporter air rifle class (**hunter class is no longer being offered**) along with air pistol slow fire.

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**Archery Events**  
**Friday 4:30 p.m. - 8:00 p.m.      Saturday, 8:00 a.m. - 3:00 p.m.**

The Triple Crown format will consist of 3 different archery courses. They are:

- Archery indoor target (**Vegas single or 3 spot**)
- Archery outdoor 3-D (Foam animal targets)
- Archery outdoor FITA (48" Olympic FITA targets)

- **Archery Indoor Vegas – IS NOT a 4-H National Invitational qualifying event**  
Junior competitors will shoot at 10 yards, 3 arrows per end, with a total of 30 arrows.  
Intermediate competitors will shoot at 15 yards, 3 arrows per end, with a total of 30 arrows.  
Senior competitors will shoot at 20 yards, 3 arrows per end, with a total of 30 arrows.
- **Archery 3-D Outdoor – IS a 4-H National Invitational qualifying event**  
Binoculars allowed. Cannot walk up to target prior to shooting. (*NO range finding devices allowed*)  
Competitors will need to estimate yardage and shoot at 3-D foam animal targets.  
Junior competitors will shoot at 5-15 yards, 2 arrows per animal, with a total of 20 arrows.  
Intermediate competitors will shoot at 5-25 yards, 2 arrows per animal, with a total of 20 arrows.  
Senior competitors will shoot at 5-35 yards, 2 arrows per animal, with a total of 20 arrows.
- **Archery Outdoor FITA – IS a 4-H National Invitational qualifying event**  
Competitors will be shooting at 48" Olympic FITA Archery Targets.  
A total of 30 arrows will be shot for the score. Two rounds of 5 arrows will be shot at each yardage.  
Junior competitors will shoot at 10, 20, and 30 yards.  
Intermediates competitors will shoot at 20, 30, and 40 yards.  
Senior competitors will shoot at 30, 40, and 50 yards.  
*NOTE: The large Olympic FITA Targets compensate for the long distance.*

To be eligible for an Overall Triple Crown award, you must be signed up for all 3 archery events under one of the four disciplines – Compound Limited, Compound Bowhunter, Compound Freestyle or Recurve.

Note: Intermediate Archers must compete as Seniors at the Senior distances to qualify their **3-D and FITA** scores for 4-H Nationals. Also, you may only compete in one age division for all selected events – archery, rifle and pistol.

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**The following 2 events will be held at approximately 5:00 or after completion of competitive events and just prior to the awards ceremony. It will be an exciting and intense event for everyone to watch!**

#### **Outdoor FITA Olympic Style Eliminator Round**

- Only your highest outdoor FITA score will be used as a qualifying score.
- To qualify, your highest score must place in the top 4 scores of all qualifying scores in your age group on the outdoor FITA rounds.
- 4 Juniors at 30 yards, 4 Intermediates at 40 yards, 4 Seniors at 50 yards, will compete in a shoot-out.
- 2 competitors per Olympic FITA target, shooting 3 arrows per round.
- High score will continue to the next round until the field is eliminated to 1 shooter.
- 1 winner, 1 grand trophy!

#### **3-D Olympic Style Eliminator Round**

- Only your highest outdoor 3-D score will be used as a qualifying score.
  - To qualify, your highest score must place in the top 4 scores of all qualifying scores in your age group on the outdoor 3-D rounds.
  - 4 Juniors, 4 Intermediates, and 4 Seniors will compete in a shoot-out.
  - 2 competitors per 3-D target, shooting 2 arrows per round.
  - High score will continue to the next round until the field is eliminated to 1 shooter.
  - 1 winner, 1 grand trophy!
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### **7th Annual “Dave Eckes Memorial Hunting Skill Award”**

To be eligible for this award, you must be signed up for the silhouette air rifle sporter event, air pistol slow fire event, any one of the 3-D archery events (limited, bowhunter, freestyle or recurve) and wildlife. All other events not listed above do not count toward this award. Only one award given regardless of age.

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**Genesis Team Shoot** – Register on-site only. \$5.00 per team. Teams can consist of either adult/youth, youth/youth or adult/adult. Equipment will be provided for this event or you can bring your own Genesis bows and arrows (must be Barebow). Competitors will be shooting at the 48” Olympic FITA targets at 15 yards. It is recommended that you complete your Triple Crown events first. Genesis rounds will continue until the eliminator rounds start at approximately 5:00pm on Saturday. Youth may enter once in adult/youth and once in youth/youth.

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### **Archery Equipment Classifications**

#### **Compound Limited**

Competitors will shoot compound bows without the aid of mechanical releases. Will allow the use of a peep, any sights and any stabilizers, no mechanical releases. Must shoot using fingers or thumb.

#### **Compound Bowhunter**

Competitors will shoot compound bows. Will allow the use of a peep, fixed-pin sights or slider sights, however sights cannot be moved once scoring rounds have started. Front stabilizers up to 12 inches long as measured from front of riser to the end of the stabilizer including all accessories. Back bars allowed. Any type of release. No magnification or lenses may be used.

#### **Compound Freestyle**

Competitors will shoot compound bows. Will allow the use of a peep, any sights, any type of stabilizers, and any type of release can be used.

#### **Recurve**

Competitors will shoot long bows or recurve bows without the aid of mechanical releases. Will allow using any non-magnified sights and any type of stabilizers. No peep or other string sights may be used. Must use fingers or thumb.

**General rules:** No laser sights may be used in any event. Only target or field points are to be used. No hunting points.

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### **Statewide Invitational Shoot -Archery Tournament RULES**

1. Arm guards are recommended as a safety measure, but not required.
2. Designated scoring personnel will do all the scoring. Any arrow or target touched before scoring will be scored as a zero. All arrows that miss the target or hit the wrong target will be scored as a zero.
3. Bounce-outs or pass through will be scored only if the designated scorer can unquestionably determine the point of impact; otherwise, these will be re-shot at the end of the round.
4. Scoring is determined by the position of the shaft. The shaft must touch the scoring ring to score the higher value. The range commander will immediately determine any questionable call. The decision is final.
5. Archers are given the option to re-add their total scores with the scorekeeper when finished shooting. All scores will be verified before posting.
6. Time limit is 4 minutes per end (5 arrows) or 2:30 minutes for 3 arrows.
7. Vegas single spot or 3 spot target will be used for the indoor event. Shooters must choose single or 3 spot target face at the indoor event check-in station. No changes allowed thereafter.
8. Physically challenged accommodations must be requested on the original registration form and approved by the archery range commander.
9. Any rule infraction(s) may disqualify a participant at any time during the tournament as determined by the range commander or tournament committee chairperson.
- 10. All competitors must maintain proper sportsmanship with other competitors at all times.**

Qualifications include being capable of competing in a safe manner without any assistance from parents, coaches, or other adults, and meeting any age restrictions for a given event.

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**Directions to Central Wisconsin Sportsman's Club:**

**From North of Marshfield using Hwy. 97:** Stadt Rd. is located off of Hwy. 97 just North of Marshfield between Hwy. T (North of Stadt) and Galvin Ave. (South of Stadt). Take Stadt Road South off of 97 and proceed 2 ¾ miles. Clubhouse will be on your right.

**From South of Marshfield using Hwy. 10:** From the East or West on Hwy 10 turn North on Hwy 'T'. Go 3 miles to Hwy 'Y', turn left. Go 1 miles to Stadt Rd, turn right. Take Stadt Rd ½ mile. Clubhouse will be on your left.

**From West side of Marshfield using Hwy. 13 from the North:** At second signal lights turn left onto McMillan St. Go East on McMillan and proceed approximately 4 miles. Turn right on Stadt Rd and proceed ¾ mile. Clubhouse will be on your right.

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**Area Hotels:**

Baymont Inn & Suites	2107 N Central Ave, Marshfield	715-384-5240
Quality Inn	114 E Upham, Marshfield	480-676-5420
Holiday Inn	750 S Central Ave, Marshfield	715-486-1500
Woodfield Inn & Suites	1651 N Central Ave, Marshfield	715-387-2233

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**Contact information:**

Dave Hebert	715-223-7147	(Archery/Wildlife)
Doree Hebert	715-223-7145	(Registration )
Brad Guse	715-652-3295	(Pistol/Rifle)
Dave Johnson	518-332-3158	(Rifle/Pistol)
Scott Huber	715-884-2774	(Shotgun/Archery/Rifle)

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