



# 2024 Brown County 4-H Shoot



June 7th & 8th, 2024

De Pere Sportsmen's Club  
3623 Club Drive  
De Pere, WI 54115

<b>Events</b>	Air Rifle (indoor target) .22 Rifle (indoor target) Air Pistol (indoor target) 3D Archery 3-D Archery Team Events Air Rifle Silhouette .22 Rifle Silhouette Shotgun – Trap (50 bird event) Shotgun – Hunt and Cover Team Event Wildlife Conservation Evaluation
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## Friday, June 7<sup>th</sup> Range Schedule

Registration Desk	4:15 – 8:00 p.m.
Indoor Air Rifle 3-Position (indoor target)	5:00 p.m. 6:00 p.m.
Shotgun – Trap (50 bird event)	5:30 p.m. 6:15 p.m. 7:00 p.m.
.22 Rifle (indoor target)	7:00 p.m.
Air Pistol Slow Fire	8:00 p.m.
Air Rifle Silhouette (Last event start time 7:00 p.m.)	5:00 – 8:00 p.m.
.22 Rifle Silhouette (Last event start time 7:00 p.m.)	5:00 – 8:00 p.m.
Wildlife Evaluation	5:00 – 8:00 p.m.

## Saturday, June 8<sup>th</sup> Range Schedule

Registration Desk	7:15 a.m. – 12:00 p.m.
Indoor Rifle Range	
- Air Rifle 3-Position (indoor target) *	8:00 a.m. 9:00 a.m. 1:00 p.m.
- .22 Rifle (indoor target)	10:00 a.m.
- Air Pistol Slow Fire	11:30 a.m.
Outdoor 3-D Archery (individual & teams) *	8:00 a.m. – 3:00 p.m.
Outdoor Rifle Range	
- Air Rifle Silhouette *	8:00 a.m. – 3:00 p.m.
- .22 Rifle Silhouette *	8:00 a.m. – 3:00 p.m.
Shotgun – Trap (individual & teams) *	9:00 a.m. – 3:00 p.m.
Wildlife Evaluation	8:00 a.m. – 3:00 p.m.

\*Note: Last event start time on Saturday is 2:00p.m. Additional range time may be added if warranted with enough registrations.

It is the responsibility of the competitor to enter only as many events as they can complete within the time allotted. Please allow sufficient time between the various events. No refunds will be given due to the competitor's inability to complete events within the scheduled time. **This shoot qualifies for 4-H nationals.**

Please direct questions to Michaela Love (920) 737-8668 or Amy Leiterman (920) 680-4446  
Email inquiries can be directed to: [bc4hshoot@gmail.com](mailto:bc4hshoot@gmail.com)

# Brown County Shoot 2024

To be eligible to participate, you must be registered as a 4-H Shooting Sports project member and have met the criteria set by your County Shooting Sports committee for the disciplines you are entering.

All shooters entering in Shotgun, Air Pistol, or .22 Rifle categories must be DNR Hunter Safety certified. Shooters in Archery and Pellet Air Rifle are not required to be DNR Hunter Safety certified.

Name: (print) \_\_\_\_\_ Phone: ( \_\_\_\_\_ ) \_\_\_\_\_

Grade (as of 10/01/23) \_\_\_\_\_ Date of Birth \_\_\_\_\_ Age (as of 1/1/24): \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

County: \_\_\_\_\_ DNR Certification Number (if certified): \_\_\_\_\_ (needed for Trap and .22 events)

E-Mail Address \_\_\_\_\_

Junior (ages 8 and in 3<sup>rd</sup> grade-11 yrs old) \_\_\_\_\_ Intermediate (ages 12-14) \_\_\_\_\_ Senior (ages 15-19) \_\_\_\_\_

Participants must shoot in the age category according to their age as of 1/1/24

Check here if you are in intermediate archery and will use this score as an event to qualify for Nationals.

No refunds will be given due to the competitor's inability to compete within the scheduled time for any discipline. It is the responsibility of the competitor to enter only as many events as they can complete within the time allotted. Please allow sufficient time between the various events at the De Pere Sportsmen's Club.

I enter the 2024 Brown County 4-H Statewide Shoot at my own risk and agree not to hold the De Pere Sportsmen's Club, Brown County 4-H, University of Wisconsin-Extension or Wisconsin 4-H Shooting Sports Leaders responsible for any damages to equipment or injury to myself that may occur as a result of the shoot. I certify that I have read the rules/guidelines pertaining to the shoot and understand that failure to comply with those rules may result in disciplinary action which may include, but is not limited to, removal of myself from this and subsequent state shoots. I give permission for pictures of myself to be used for publicity of Wisconsin 4-H Shooting Sports. I agree to follow all safety rules and participate in a sportsmanlike manner.

\_\_\_\_\_  
Competitor's Signature

\_\_\_\_\_  
Date

As a parent/guardian, I agree not to hold the De Pere Sportsmen's Club, Brown County 4-H, University of Wisconsin – Extension or Wisconsin 4-H Shooting Sports Leaders responsible for any damage to equipment or injury to my child. I also understand that there must be basic rules for a shooting sports competition and that these guidelines must be maintained for the safety of all concerned. If my child violates these rules, I understand that he/she may be disqualified from competition. My child has permission to participate in the 2024 Brown County 4-H Statewide Shoot. I also give permission for pictures of my child to be taken at the shoot to be used for publicity of Wisconsin 4-H Shooting Sports.

\_\_\_\_\_  
Parent/Guardian's Signature

\_\_\_\_\_  
Date

**ENTRIES MUST BE RECEIVED BY MAY 27, 2024. NO REFUNDS WILL BE GIVEN AFTER MAY 27, 2024.**

**Food will be available for purchase on the grounds.** Pre-registration is preferred, \$5.00 late fee for on-site registration excluding team events.

Please direct questions to Michaela Love (920) 737-8668 or Amy Leiterman (920) 680-4446  
Email inquiries can be directed to: [bc4hshoot@gmail.com](mailto:bc4hshoot@gmail.com)

**Registration Deadline: May 27<sup>th</sup>, 2024**

<https://fyi.extension.wisc.edu/wi4hshootingssports/events/brown-county-statewide-shoot/>

Competitor's Name: \_\_\_\_\_

Event	Cost	Check to Register
Air Rifle 3-Position - Plinker Class	\$8.00	
Air Rifle 3-Position - Sporter Class	\$8.00	
.22 Rifle - Hunter	\$8.00	
.22 Rifle - Sporter	\$8.00	
Indoor Air Pistol - Slow Fire	\$8.00	
3D Archery - Recurve Barebow	\$8.00	
3D Archery – Recurve Unlimited	\$8.00	
3D Archery – Compound Barebow	\$8.00	
3D Archery – Compound Limited	\$8.00	
3D Archery – Compound Bowhunter	\$8.00	
3D Archery – Compound Unlimited	\$8.00	
3D Archery – Team (Youth/Youth) *complete form on page 4*	\$14.00	
3D Archery – Team (Youth/Adult) *complete form on page 4*	\$14.00	
Air Rifle Silhouette Outdoor - Sporter	\$8.00	
.22 Rifle Silhouette Outdoor - Sights	\$8.00	
.22 Rifle Silhouette Outdoor - Scope	\$8.00	
Shotgun - Trap	\$8.00	
Shotgun – Hunt and Cover (Youth/Youth) *complete form on page 5*	\$10.00	
Shotgun – Hunt and Cover (Youth/Adult) *complete form on page 5*	\$10.00	
Wildlife Conservation	\$0.00	X
Total Amount Enclosed		

**Friday, June 7<sup>th</sup> events:**

Pre-registration for a shoot time is required for the Friday night relays of air rifle, .22 rifle, air pistol, and shotgun. Please mark first and second choices for shooting times below. We cannot guarantee your choices as they will be scheduled in the order the registrations are received. Confirmation for Friday night relays will be emailed. Air rifle silhouette and .22 silhouette events will run on a first come, first serve basis. Archery, and shotgun – hunt and cover events will not be offered on Friday night.

Indoor	5:00 p.m.	6:00 p.m.	7:00 p.m.	8:00 p.m.
Friday - Air Rifle				
Friday - 22 Rifle				
Friday - Air Pistol				

Outdoor	5:30 p.m.	6:15 p.m.	7:00 p.m.
Friday -Shotgun Trap			

**Saturday, June 8<sup>th</sup> events:**

Shotgun Trap, Hunt and Cover Team event, indoor air rifle, indoor air pistol, and .22 rifle will have a sign-up sheet for relays at the registration desk on Saturday.

**Competitor must be signed up for a relay by 11:00 a.m.**

Number of relays will be determined after May 27<sup>th</sup>, depending on number of participants.

Outdoor events for 3-D archery, 3-D archery teams, and Silhouette events will run on a first come, first serve basis.

Make checks payable to: **Brown County 4-H Shooting Sports**

**Return registration forms and fees by May 27<sup>th</sup>, 2024 to:**

Michaela Love, 2703 Pine Grove Rd., De Pere WI 54115

### **3-D ARCHERY TEAM SHOOT**

**Entry Fee - \$14.00 per team**

**Please check your choice:**

\_\_\_\_ Youth/Youth Genesis Team

\_\_\_\_ Youth/Adult Genesis Team

\_\_\_\_ Youth/Youth Compound Team

\_\_\_\_ Youth/Adult Compound Team

**Two-person team (Youth/Youth)**

Youth Shooter's Name (Please Print): \_\_\_\_\_

(Signature): \_\_\_\_\_

Youth Shooter's Name (Please Print): \_\_\_\_\_

(Signature): \_\_\_\_\_

**Two-person team (Youth/Adult)**

Youth Shooter's Name (Please Print): \_\_\_\_\_

(Signature): \_\_\_\_\_

Adult Shooter's Name (Please Print): \_\_\_\_\_

(Signature): \_\_\_\_\_

***Scores used must be separate from individual classes.***

**By signing this form to participate in the 3D archery event, you agree to the following:**

I enter the 2024 Brown County 4-H Statewide Shoot at my own risk and agree not to hold the De Pere Sportsmen's Club, Brown County 4-H, University of Wisconsin-Extension or Wisconsin 4-H Shooting Sports Leaders responsible for any damages to equipment or injury to myself that may occur as a result of the shoot. I certify that I have read the rules/guidelines pertaining to the shoot and understand that failure to comply with those rules may result in disciplinary action which may include, but is not limited to, removal of myself from this and subsequent state shoots. I give permission for pictures of myself to be used for publicity of Wisconsin 4-H Shooting Sports. I agree to follow all safety rules and participate in a sportsmanlike manner.

**Hunt and Cover Team Shoot**

**Entry fee - \$10.00 per team.**

**Please check your choice:**

Intermediate (12-14) Team: \_\_\_\_\_

Senior (15-19) Team: \_\_\_\_\_

Mixed Intermediate/Senior Team: \_\_\_\_\_

Youth/Adult Team: \_\_\_\_\_

**Youth/Youth Team**

Youth Shooter's Name (Please Print): \_\_\_\_\_

(Signature): \_\_\_\_\_

Youth Shooter's Name (Please Print): \_\_\_\_\_

(Signature): \_\_\_\_\_

**Youth/Adult Team**

Youth Shooter's Name (Please Print): \_\_\_\_\_

(Signature): \_\_\_\_\_

Adult Shooter's Name (Please Print): \_\_\_\_\_

(Signature): \_\_\_\_\_

**By signing this form to participate in the Shotgun Hunt and Cover Team event, you agree to the following:**

I enter the 2024 Brown County 4-H Statewide Shoot at my own risk and agree not to hold the De Pere Sportsmen's Club, Brown County 4-H, University of Wisconsin-Extension or Wisconsin 4-H Shooting Sports Leaders responsible for any damages to equipment or injury to myself that may occur as a result of the shoot. I certify that I have read the rules/guidelines pertaining to the shoot and understand that failure to comply with those rules may result in disciplinary action which may include, but is not limited to, removal of myself from this and subsequent state shoots. I give permission for pictures of myself to be used for publicity of Wisconsin 4-H Shooting Sports. I agree to follow all safety rules and participate in a sportsmanlike manner.

## **PROCEDURES & SUMMARY RULES**

### **GENERAL RULES**

1. The Match Director reserves the right to alter the event as weather, terrain or registration dictates.
2. The Range Commander may modify or make procedural match changes in the interest of safety and/or to make the event run more smoothly. The Range Commander will have the final say on issues of safety and range protocol.
3. Physically challenged accommodations must be requested at registration and approved by the Match Director.
4. To be eligible to participate in this Shooting Sports meet, contestants must be enrolled as a 4-H Shooting Sports project member and have met the criteria set by their county Shooting Sports Committee for the disciplines they are entering.
5. Three competing classes are recognized: Junior competitors: ages 8 (and in 3<sup>rd</sup> grade) – 11 yrs old, Intermediate competitors: ages 12 -14, and Senior competitors: ages 15 – 19. Age is as of 1/1/24.
6. All competitors must be able to compete effectively in a safe manner. Participants must provide proper eye protection for air rifle, air pistol, .22 rifle and shotgun. Proper ear protection is required and must be provided by the participant for all .22 and shotgun events. Eye protection is recommended but not required for archery.
7. Range Commanders have the right to deny use of unsafe equipment on the range. Inspection stickers may be placed on all firearms and bows before competitors may take their place on the shooting line.
8. Contestants are responsible for providing their own equipment, including ammunition and arrows. 12 and 20 gauge shells will be available for purchase on shotgun range.
9. All guns must be in a carry case except when preparing for use at the range and during competition.
10. Participants are responsible for loss or damage of their equipment, and for the property damage/harm to themselves, and as inflicted upon others.
11. All competitors must maintain proper sportsmanship with other competitors at all times.
12. No refunds will be given due to the competitor's inability to compete within the scheduled time for that discipline. It is the responsibility of the competitor to enter only as many events as they can complete within the time allotted. Please allow sufficient time between the various events.

**Participant Agreement:** 4-H events are sanctioned sporting events governed by rules. The Brown County Shooting Sports Match Director and Committee shall settle all disputes, and all decisions will be final and without legal appeal. Brown County 4-H Shooting Sports reserves the right to restrict or deny entry into any event by any individual, and / or to designate their competitive class.

## PELLET AIR RIFLE, 3 POSITION

1. Each shooter will fire 3 positions: prone, standing and kneeling, in that order at 10 meters (33 feet).
2. An air rifle is any type .177 caliber (4.5mm) pneumatic, spring air, compressed air, or CO2 rifle can be used. All Air Rifles must have a trigger pull weight of at least 1.5 pounds. **Air Rifles with a trigger pull of less than 1.5 pounds are not permitted for safety purposes.**
3. Hunter and Sporter will shoot 10 shots at each position for a total of 30 shots. Plinker class will shoot 5 shots at each position for a total of 15 shots.
4. Targets are the standard NRA AR 5/10 for the Hunter and Sporter classes. Plinker class will use the single bull TQ 18 targets.
5. Firing time is limited to 10 minutes for each position. Sighting is limited to 5 minutes with unlimited shots before the prone position only.
6. Rifles must be loaded and fired in a single shot fashion only.
7. Shooters must provide their own ammunition; target grade lead "wadcutter" pellets are allowed. No BBs are allowed.
8. Slings are allowed in the prone and kneeling position only, slings are not allowed in the standing position.
9. Shooting gloves are allowed in all positions.
10. No Shooting jackets and/or special shooting pants, or other shooting aids attached to the rifle or shooter, except slings as noted above, are allowed.
11. Legal kneeling rolls are allowed for the kneeling position only.
12. Shooting blocks, off-hand shooting stands, and pellet holders are allowed on the line. (Provided)
13. Sights: Only sights manufactured for the air rifle are permitted. No adjustable iris or aperture may be used in the front or rear sights. No magnified or telescopic sights allowed. (No Scopes)
14. No coaching allowed on the line.
15. All air rifles require the use of a clear barrel indicator. Indicator must be long enough to visibly protrude from both the breech and the muzzle when inserted into the bore. Clear barrel indicators are to be furnished by the competitors themselves and are to be used during and throughout the competition.
16. Equipment determined to be unsafe or not meeting the trigger pull weight cannot be used in the tournament. Corrective action may be taken provided it does not affect the participant's scheduled shooting time.
17. An air rifle that is not readily identifiable with factory markings must be accompanied with the owner's manual showing the proper identification and specifications of the rifle. If proper identification is not provided, the air rifle may not be used.
18. Tiebreakers. Ties will be broken with the most number of "x's, most number of 10's, most number of 9's, most number of 8's etc. Second tiebreakers will be the first 10 hit in sequence until the tie is broken.
19. Follow range etiquette in range room during all matches. Please talk only in a whisper voice in the range room or the range commander will ask you to leave the range.
20. All rifle classifications are as described in the air rifle classifications

## AIR RIFLE CLASSIFICATIONS

### Plinker

A Plinker class air rifle is a .177 caliber, pump type rifle that is an entry level, inexpensive air rifle costing less than \$100, and having a muzzle velocity less than 600fps.

### Sporter

A Sporter class air rifle is a .177 caliber rifle that is either pump, spring air, PCP or CO2 powered and is a higher quality rifle. The rifle must be available to 4-H clubs for less than \$650, and have a muzzle velocity less than 600fps. The rules can be viewed or downloaded at: <https://thecmp.org/wp-content/uploads/2021/04/3PARRules.pdf?vers=111722>

### General Rules

- All air rifles must not exceed 600fps velocity
- All air rifles must be .177 caliber (.22 caliber rifles are not allowed)
- Must be a single shot air rifle
- Total weight of the air rifle with sights and attachments (sling not included) may not be more than 7.5 pounds
- Thumbhole or pistol grips stocks are not allowed (except rifle models listed acceptable in the National Three-Position Rules or in the Precision class)
- All rifles must accept a clear barrel indicator (CBI)
- AK or AR type rifles are not allowed

***If the match does not follow the rules above for rifle classifications, or modifies them, the rules governing the match must be published prior to the match with the registration information.***

National Standard Three Position Air Rifle rules will govern any other concerns not covered on the Brown County Shoot Tournament Rules as interpreted by the range officer.

Rifles not on the approved list will be assigned on the day of the match by the Match Director, and based on the 4-H National Standard Three-Position Air Rifle Rule Book and/or on the features and cost as listed on CMP, Airgun Depot, or Pyramid Air websites. The Match Director's decision is final.



## PELLET AIR RIFLE SILHOUETTE

1. Most shooters will have their air rifle sighted in for the 10-meter event. Since time doesn't allow anyone to resight for the three other silhouette distances, know your pellet drop at each of the distances. Have your equipment sighted in prior to arrival for the match. There is no sight-in period.
2. NRA silhouette rules are used as guidelines; however, they are adapted toward 4-H goals and philosophies.
3. In Silhouettes, no shooting boots, or shoes, per NRA Rules 3.18 and NRA Rule 3.19.
4. All competition shots are from the off-hand position, in any standing position without artificial support. No slings allowed. All Air Rifle Silhouette competitors must load and cock their own rifle.
5. Course of fire consists of 40 shots fired. Each round will consist of the following:
  - A. Ten chickens at 10 yards; height of 1 ½”.
  - B. Ten pigs at 15 yards; height of 1 5/8 “.
  - C. Ten turkeys at 20 yards: height of 2 5/8”.
  - D. Ten rams at 25 yards; height of 3”.
6. Course may be shortened proportionally, depending on the needs of the event to be determined by the Match director and/or Range Director.
7. **TIME LIMITS:**
  - A. Ready time – Fifteen (15) seconds will be allowed after the command “READY” before the command “FIRE”.
  - B. Five minutes will be allowed to fire 5 shots, one shot at each target in the bank of 5 targets.
  - C. In banks of 5 targets, and shooting left to right on each bank, the bottom bank will be shot first and the top bank will be shot last.
8. Scoring is based on one point for each silhouette knocked down in proper sequence. Total possible points are 40.
  - A. Targets knocked off the rail or laying in a non-vertical position on the rail, in proper sequence, are scored as hits.
  - B. Targets hit out of order will be scored as misses.
9. **Each shooter must bring a scorer to the firing line.** A scorer at the firing line may have a scope or binoculars and advise the shooter where shots are going, keep time, or otherwise advise. The scorer may not touch the shooter or any equipment after the shooter assumes a position on the firing line.
10. All air rifles require the use of a clear barrel indicator. Indicator must be long enough to visibly protrude from both the breech and the muzzle when inserted into the bore. Clear barrel indicators are to be furnished by the competitors themselves and are to be used during and throughout the competition.
11. Tie Breaker - Beginning at the longest targets, review combined (10 targets) scores for most hits at that distance; if still tied move to next closest target, etc. until tie is broken.
12. **To shoot this event, a rifle MUST be classified as a Plinker or Sporter, as described in the air rifle event rules (see air rifle classifications for details).**

## .22 RIFLE EVENT

**\*\*Youth must be 12 years old by 01/01/24\*\***  
**(Intermediate (12-14) & Senior (15-19) Divisions)**

1. Each shooter will fire three positions: prone, standing and kneeling, in that order at 50 feet.
2. Standard A-17 targets will be used; one target will be shot at each position for score. Sighting-in is limited to 5 minutes with unlimited shots before the prone position only. Firing time is limited to 10 minutes per stage (position); 10 shots per stage only. The shooter may inspect targets after the sight-in period only.
3. Rifles must be plugged or otherwise prepared so they may be loaded and fired in a single shot fashion only. Actions must be able mechanically to be held open until ready to fire. **Semi-automatic rifles not so modified will not be allowed on the range** (Because of the difficulty in loading semi-automatic rifles; they are not recommended!) **RANGE COMMANDER WILL INSPECT!!**  
  
All small bore rifles are required to have a Clear Barrel Indicator (CBI) in place when the rifle is not being fired and is uncased.
4. No optically assisted sights or laser sights are permitted.
5. Only rifles capable of firing .22 caliber rimfire rifle chambered for .22 short, .22 long, or .22 long rifle cartridge may be used in either class of rifle. No .22 magnum are allowed in either class.
6. .22 ammunition will be available for purchase or competitors can provide their own ammunition.
7. Participants must provide:
  - Proper eye protection (i.e. prescription glasses, safety glasses or goggles).
  - Proper hearing protection (i.e. muffs or ear plugs)
8. The current edition of NRA Smallbore Three-Position, will apply unless noted and may be modified by the Match Directors as deemed necessary. The rules can be viewed and downloaded at <https://competitions.nra.org/competition-resources/rule-books/>
9. Adaptations for handicapped shooters must be approved by the county project coordinator and range officer prior to the event.
10. Tiebreakers: Ties will be broken with the most X's, most number of "tens". Most numbers of "nines", most number of "eights" etc; 2<sup>nd</sup> tiebreaker: First "ten" hit in sequence until tie is broken.
11. No coaching allowed on the line or spotting during sighting-in period.
12. Follow range etiquette in the range room during all matches. Please talk only in a whisper voice in the range room or the range officer will ask you to leave the range.

## **.22 Rifle 3-Position Class Descriptions**

### **.22 Rifle Hunter**

The intent of the .22 rifle hunter class is to promote target competition with .22 rifles that are restricted to lower cost, readily-available, hunting-type rifles that are typically used in informal target shooting.

- Must have a standard sporter stock constructed of wood or synthetic material. Thumbhole stocks, adjustable butt plates or cheek pieces, and rails or adjustable (moveable) sling swivels are NOT permitted.
- Barrels of special composition (carbon), bull barrels or non-factory styles (fluted) are NOT permitted.
- Sights include open and peep. Competition style sights are not permitted.
- Shooting jackets and shooting gloves are NOT permitted.
- Standard leather or web slings no wider than 1 ¼ inches are allowed for kneeling and prone positions only; kneeling rolls are allowed for kneeling positions. Slings are not allowed in the standing position.

### **.22 Rifle Sporter**

The intent of the .22 rifle sporter class is to promote target competition with rifles that are higher in competition class.

- Thumbhole stocks, adjustable butt plates or cheek pieces, and rails or adjustable (moveable) sling swivels are permitted.
- Full NRA gear is allowed (jackets, pants, gloves, and shoes) as described in NRA Smallbore Three-Position Rifle rules for unlimited class in all 3 positions.
- Any barrel style or length is permitted.
- Standard leather or web sling no wider than 1 ¼ inches are allowed for kneeling and prone positions only; kneeling rolls are allowed for kneeling position. Slings are not allowed in the standing position.
- Small bore rifle open sights are permitted, no optically assisted sights, scoped, laser sights, or red dot sights are permitted.

**.22 SILHOUETTE EVENT**  
**\*\*Youth must be 12 years old by 01/01/23\*\***  
**(Intermediate (12-14) & Senior (15-19) Divisions)**

1. Two events will be shot; shooters cannot register for both. These events are Silhouette with Iron Sights and Silhouette with Scope.
2. Only .22 caliber rifles are allowed.
3. Ammunition: Only factory loaded .22 caliber - short, long or long rifle allowed. Hot loads, such as "Stingers" are not permitted.
4. Shooting Position: Any standing position without artificial support. No sling, shooting glove, shooting jacket, etc. are not permitted. The rifle will be supported by the hands and one shoulder.
5. Course of fire consists of 40 shots fired. Each round will consist of the following:
  - a. Ten chickens at 40 yards; height of 2¼".
  - b. Ten pigs at 60 yards; height of 3".
  - c. Ten turkeys at 77 yards; height of 4½".
  - d. Ten rams at 100 yards; height of 5½".
6. Course may be shortened proportionally, depending on the needs of the event to be determined by the range officer and meet coordinator.
7. **TIME LIMITS:**
  - a. Ready time – Fifteen (15) seconds will be allowed after the command "READY" before the command "FIRE".
  - b. Two and one-half (2 ½) minutes will be allowed to fire 5 shots, one shot at each target in the bank of 5 targets.
  - c. Competitors must fire at the targets in sequence, beginning left and progressing to the right. NO HITS are allowed for targets fired out of sequence.
8. Scoring is based on one point for each silhouette knocked down in proper sequence. Total possible points are 40.
9. No coaching on the line for any age group.
10. Tie Breaker - Beginning at the longest targets, review combined (10 targets) scores for most hits at that distance; if still tied move to next closest target, etc. until tie is broken.
11. Use range etiquette. Please talk only in a whisper voice on the range line or the range officer will ask you to leave the range.
12. NRA Silhouette rules are used as guidelines; however, they are adapted toward 4-H goals and philosophies.
13. **Each shooter must bring a scorer to the firing line.**

## AIR PISTOL

When not cased and not in use, all air guns are required to have a CBI (Clear Barrel Indicator) in place except as permitted by a range officer. All ported barrels must be able to have an OBI (Open Barrel Indicator) properly inserted and visible through the chamber and end of barrel.

- Two models of Air Pistols or any facsimilie thereof (break open pistols) are NOT allowed in this event for safety reasons: Air Venturi V10 Target and Stoeger XP4.
1. Caliber must be .177 (4.5 m).
  2. Shooters may confer with their coach at their own discretion; not the coach's.
  3. The match director reserves the right to alter the event as weather or enrollment dictates.
  4. Competitors may NOT mark their foot placement in any Air Pistol event. This includes the use of tape, coins, pellets, or any other object.
  5. Compression or any form of tight clothing is not allowed. This includes any garments to provide support or stability, including belts not looped through pants.
  6. The range commander's decision is final.
  7. **No guns that shoot over 600 feet per second will be allowed.**

## Slow Fire

1. The competition will be held at 10 meters or 33 feet.
2. Targets to be used are NRA licensed B40.
3. Pistols may be air, CO2, or pneumatic and conform to the pistol specifications listed here or in the ISSF rules.
4. Pistol weight: 1500-gram maximum (3.3 lbs).
5. Trigger pull weight: 500-gram minimum.
6. Pistol must fit within the confines of a box having inside dimensions of 420 mm x 200 mm x 57mm (approximately 16.53" x 7.87" x 2.25").
7. Only open sights are allowed. Optical, mirror, telescope, laser-beam, electronically projected dot sights, etc. are prohibited.
8. Shooting will be done single shot.
9. Shooters may step off the line to rest if the pistol is unloaded, laid on the table, and CBI inserted.
10. Course of fire:
  1. 5 minutes for unlimited sighters.
  2. 45 minutes to fire 40 shots.
  3. 40 shots total, 5 shots per bull (paper targets used). Must load a single pellet for each shot.
  4. Competitors must receive permission from a range officer before expelling air into the backstop, otherwise it will be counted as a scorable shot.
11. Event to be done standing.
12. Intermediates and seniors will use the one-hand hold.
13. International Shooting Sport Federation: ISSF Slow Fire Rules will be used to settle any discrepancies not listed in the prior rules.

## **RANGE COMMANDS** **(Air Rifle, Air Pistol, and Small Bore Rifle)**

1. SHOOTERS TO THE LINE (5-10 minutes)
  - This is the time the shooters use to get their equipment to shooting line.
  - Firearms are uncased at the shooting line.
  - Firearms are pointed down range, muzzle down range (CBI inserted).
  - Actions open.
  - Firearms are not handled.
  
2. PREPARATION TIME HAS STARTED (5-10 minutes)
  - Shooters may prepare the equipment for their particular shooting position.
  - Shooters are to get into position to compete for that stage. Clear barrel indicators remain inserted.
  - May handle firearm with no ammo.
  - Fingers outside of trigger guard.
  
3. LINE CHECK (Is the line Ready?)
  - Ready on the left—If answer is no, give more time; if yes, continue.
  - Ready on the right—If answer is no, give more time; if yes, continue.
  - The line is ready
  
4. SHOOTERS LOAD YOUR FIREARM
  - Single load only.
  - **Do not fire!**
  
5. COMMENCE FIRING
  - Fire designated rounds only.
  - When finished shooting, lay firearm down with action open and muzzle down range (CBI inserted).
  
6. CEASE FIRE
  - Action open, safety on, muzzle down range (CBI inserted), and lay firearms down!
  - It may mean:
    - A. Problem on the line.
    - B. That round, or event, is over.
    - C. A new set of targets.
    - D. Range is unsafe.
  
7. IS THE LINE CLEAR?
  - If someone says no, see what the problem is!
  
8. RANGE IS CLOSED
  - Shooter cases the firearm, picks up equipment and removes it from the firing line.
  - Absolutely no handling of uncased firearms!

## 3D ARCHERY EVENT

1. The 3D archery competition will run on an archery course consisting of 8 targets for juniors, 12 targets for intermediates and 14 targets for seniors. The targets will be placed along, and shot from, a single firing line.
2. Participants will shoot at near full-size animal targets at various unmarked distances of 5-15 yards for Juniors, and 10-30 yards for intermediates and seniors.
3. Participants will shoot 2 arrows at each 3D target. Please bring an adequate amount of arrows because you will have only 3 minutes to find your arrows in the event of a missed target.
4. Scoring will be based on a 12, 10, 8, and 5 point scoring format. Each target will have 12, 10, and 8 point scoring lines. Any arrow outside the 8 point scoring line, but in the target will score 5 points. The location of the arrow shaft in the target will determine the point value of the shot. Arrow shafts touching a higher value scoring line will receive the higher score.
5. The range official will do all scoring. No touching of arrows is allowed until scoring is done, failure to do so will count that arrow(s) as zero.
6. Arrows must stick in the 3D target to count. Any arrow that does not remain in the target that can be identified by the range official as a bounce-out or pass-through will be allowed to be re-shot. No additional shots will be granted in the event of a glance/skip off or missed target.
7. In the event of equipment breakdowns you will have 3 minutes to repair equipment before moving on to next target. At the discretion of the range official, you may be allowed to interrupt your event to make needed equipment repairs, and then return within a reasonable timeframe to complete your event.
8. Range Control/Course of Fire. The following whistle commands will be used during the competition:
  - 2 whistle blasts** = to the line and ready, feet straddling the line (arrows are in the quiver)
  - 1 whistle blast** = you may nock arrows and begin shooting
  - 3 whistle blasts** = proceed to target, score and remove all arrows
  - 4+ whistle blasts** = immediately stop shooting. **There is an unsafe condition!**
9. Binoculars can be used. No range finders are allowed by participants or spectators.
10. Only target or field points are to be used. No hunting points.
11. Event tiebreaker will be determined by the most number of 12's, then 10's, then 8's, then 5's. In the event of a true tie, placement awards will be provided to each shooter.
12. Intermediates that want to qualify for Nationals must shoot from the senior distances. Please note this on your entry form.

There will be 6 classes for each age group. See descriptions on next page.

### **3D ARCHERY CLASS DESCRIPTIONS**

**RECURVE/LONGBOW BAREBOW:** No sights or peep sights (including sighting marks on string or bow) and no stabilizers, finger shooter only (no mechanical releases), glove or tab is allowed-

**RECURVE/LONGBOW UNLIMITED:** Fixed or slider (adjustable) sights without any magnification, no string peep permitted, finger shooters only (no mechanical release allowed). Any stabilizer setup.

**COMPOUND BAREBOW:** "Genesis" type bow without the use of sights or peep sights (including sighting marks on string or bow) and no stabilizers, finger shooter only (no mechanical releases), glove or tab is allowed.

**COMPOUND LIMITED:** Fixed sights and string peep permitted. **CANNOT move slider (adjustable) sights once scoring round starts**, finger shooter only (no mechanical releases), glove or tab is allowed, 12" or shorter stabilizer no back bars (any stabilizer extending from rear of bow), no magnified sights.

**COMPOUND BOWHUNTER:** Fixed or slider (adjustable) sights and string peep permitted, finger shooter or mechanical release allowed. 12" or shorter front stabilizer, no back bars (any stabilizer extending from rear of bow), no magnified sights,

**COMPOUND UNLIMITED:** Open to all aids (no equipment or shooting style restrictions).

When you register and are undecided about which category you will be shooting in, please mark the one you think you should be in and then on day of event discuss with shoot personnel at registration, we can change you to correct category if needed.



**Shotgun – Trap Event**  
**\*\*Youth must be 12 years old by 01/01/24\*\***  
**(Intermediate (12-14) & Senior (15-19) Divisions)**

1. The Match Director reserves the right to alter the event as weather, terrain or registration dictates.
2. The Range Commander may modify or make procedural match changes in the interest of safety and/or to make the event run more smoothly. The Range Commander will have the final say on issues of safety and range protocol.
3. If accommodations are required to participate, the request must be made at the time of registration and approved by the Match Director.
4. This is a 4-H National Qualifying event.
5. **All shooters must be DNR Hunter Safety certified.**
6. To be eligible to participate, contestants must be enrolled as a 4-H Shooting Sports project member and have met the criteria set by their county Shooting Sports Committee for the disciplines entered.
7. All competitors must be able to compete effectively in a safe manner. Contestants must provide their own equipment, including:
  - Proper eye protection (i.e. prescription glasses, safety glasses or goggles)
  - Proper hearing protection (i.e. muffs or ear plugs)
8. Range Commanders have the right to deny use of unsafe equipment on the range.
9. Shotgun gauges 12, 16, and 20 are allowed.
10. Magnum or baby magnum loads, are not permitted.
11. No shotguns with release triggers allowed.
12. All guns must be in a carry case except when preparing for use at the range and during competition.
13. No coaching permitted during a round.
14. Shot size from 7½ to 9 is required. Shooters must use factory shells. 12 and 20 gauge shells will be available for purchase on shotgun range.
15. Reminder for all shooters and 4-H National Qualifying Event Participants: National 4-H Competition does not allow any loads with a velocity greater than 1,290 feet per second with a maximum shot charge of 1-1/8 ounces or 1,325 feet per second with a maximum shot charge of one ounce or 1350 feet per second with a maximum shot charge of 7/8 ounces or less, as measured in any individual shot shell. In addition, no load containing more than 1-1/8 ounce or any shot larger than number 7-1/2 can be used.
16. In the event of a tie, awards shall be decided on the basis of the longest run in the total event beginning with the first target hit. If a tie remains, a ten shot shoot-off will be shot, 2 clays per station. Should this not resolve the tie, the event will be decided by a station by station (1 shot) “sudden death.”

**TRAP RULES:**

- Shooters will fire from 16 yards.
- Both divisions will shoot two rounds of 25 clays each, for the event. No practice birds will be thrown.
- Amateur Trapshooting Association rules govern, except for the above rules and when the Match Director alters rules to allow for the smooth operation of the shoot.

## **Shotgun- Hunt and Cover Trap Event**

**\*\*Youth must be 12 years old by 01/01/24\*\***

**(Intermediate (12-14), Senior (15-19), Intermediate/Senior Mix, and Youth/Adult Teams)**

1. Hunt and Cover is a team event with two members (“hunter” person & “cover” person) standing side by side at each shooting station.
2. Shooters may use a 12, 16, or 20 gauge for this event.
3. There are 50 clays thrown for this event so make sure that you have enough shells. The maximum score is 50 hits.
4. The (first person) “hunter” calls for the target and shoots (hit= 2 team points), if “hunter” misses, a (second person) “cover” can now shoot to break the target (hit= 1 team point). If both the “hunter” and “cover” miss 0 points are awarded.
5. If the “hunter” breaks the target and the “cover” shoots, the hit will be recorded as a loss for the team (0 points).
6. The “hunter” will shoot first at each position per normal trap rules for five clays.
7. After the first five clays, without changing shooting positions on the firing line, the “cover” person from the first five clays becomes the “hunter”. The original “hunter” now becomes the “cover” person. \*10 clays will be shot before moving shooting stations\*
8. Repeat steps #4, #5, #6, and #7 for the remaining clays.
9. Once 10 clays have been shot from one station, all of the teams will rotate to the next station as per regular trap rules.
10. The highest team score will be the winner.
11. Ties will be determined by the team who has the longest string of broken targets starting from the last clay hit. In the event there is still a tie, the next or second longest string of broken targets will be used and so on.

## **Driving Directions to Brown County 4-H Shoot:**

**De Pere Sportsmen's Club  
3623 Club Drive  
De Pere, WI 54115**

**From the South via I-43:** Take I-43 North to Hwy 172 West (towards the Airport). Stay in the right lane. Exit at the GV North - South exit. At the stop light, turn left (south) on to County GV. Proceed approximately 3 miles on GV. At the 3<sup>rd</sup> round-a-bout, take the 2<sup>nd</sup> exit onto County X (Heritage Rd). After just a short distance (.3 miles), turn right on to Sportsman Drive. Proceed approximately 1.3 miles. Go past the Rockland archery range. At the top of the hill, look for the De Pere Sportsman's Club sign. Turn right on Club Drive and proceed to club.

**From the South or North via Hwy 41:** Take Hwy 41 to Hwy 172 East. Cross the Fox River. Exit at the GV North - South exit. At the stop light, turn right (south) on to County GV. Proceed approximately 3 miles on GV. At the 3<sup>rd</sup> round-a-bout, take the 2<sup>nd</sup> exit onto County X (Heritage Rd). After just a short distance (.3 miles), turn right on to Sportsman Drive. Proceed approximately 1.3 miles. Go past the Rockland archery range. At the top of the hill, look for the De Pere Sportsman's Club sign. Turn right on Club drive and proceed to the club.

**From the West via Hwy 29 or 54:** Turn on to Hwy 41 South. Exit on to Hwy 172 East. Cross the Fox River. Exit at the GV North - South exit. At the stop light, turn right (south) on to County GV. Proceed approximately 3 miles on GV. At the 3<sup>rd</sup> round-a-bout, take the 2<sup>nd</sup> exit onto County X (Heritage Rd). After just a short distance (.3 miles), turn right on to Sportsman Drive. Proceed approximately 1.3 miles. Go past the archery range. At the top of the hill, look for the De Pere Sportsman's Club sign. Turn right on Club Drive and proceed to the club.