

Dodge County 4-H Shooting Sports

5th Annual Dodge County Invitational – July 21-22, 2023

Horicon Marsh Bowmen, Horicon, Wisconsin

This is a 4-H National Invitational qualifying event. Participants must compete Wildlife for scores to qualify.

Name: (print) _____ Date of Birth: _____ Phone No. (____) ____ - _____
 Address: _____ County: _____
 City: _____ State: _____ Zip: _____
 4-H Club _____ E-Mail Address: _____

This event is open to all 4-H members in good standing with their local club. Registered shooters must be 8 years old and in 3rd grade to 19 years old. Please check event listing for any age restrictions.

Participating in Age-Group Class (Check One) - (Age as of 7/21/2023)

Junior (ages 8-11) _____ Intermediate (ages 12-14) _____ Senior (ages 15-19) _____

Type the Discipline in the Events you are registering for. (Maximum of 2 archery Disciplines). Air Rifle will be shooting on July 21 (4pm - 7pm) and July 22 (8am - 1pm).

Events			Discipline (max 2 for Archery)
	Discipline #1	Discipline #2	
<i>Example</i>	<i>CB</i>	<i>RC</i>	
3D Archery			Compound Limited (CL)
Field			Compound Bowhunter (CB)
FITA			Compound Unlimited (CU)
			Recurve (RC)
Air Rifle 3-Position Hunter			Air Rifle (AR)
Air Rifle 3-Position Sporter			
Air Rifle Silhouette Hunter			
Air Rifle Silhouette Sporter			
Wildlife Event (no entry fee required)	X	X	
Total of Events			<i>Office Use Only</i>
			Check #
Total number of Events @ \$8.00 per discipline			Paid Amount:
Total Payment Enclosed (\$)	\$		Initials:

I agree to undersigned Permission Statement and all applicable tournament rules found within this form.

 4-H Shooter's Signature

 Parent/Guardian Signature

Permission Statement: I grant permission for my child to participate in the Dodge County Archery Invitational. I release the Horicon Marsh Bowmen, the UW Extension employees, and volunteers from any financial responsibility for any damage to equipment or injury, sickness or accident while in attendance. I agree to pay all expenses including medical expenses not covered by insurance. I authorize the use of photographs for educational or media purposes at this event. I certify that I have read and agree to the rules pertaining to the shoot and understand that failure to comply with those rules may result in disciplinary action which may include, but is not limited to, removal of myself from this and subsequent state shoots and participate in a sportsmanlike manner.

Return this form and registration fees by July 14th, 2023, to:

Jessie Lynch
W2675 Riverview Dr
Neosho, WI 53059
(make checks payable to
“Dodge County Shooting Sports”)

Electronic Submission
email form to: dcshootingsports4h@gmail.com
Pay via Venmo @DC4H-shootingsports

Pre-registration is required. No day of registration will be allowed.

Registration/Sign-in Time – Opens at 4:00 pm on Friday and again at 7:15 am on Saturday morning.

Shooting will begin on Friday and Saturday morning on a first come, first serve basis. We will do our best to accommodate groups traveling together, but there may be a wait. Last arrival time will be 1:00 pm to allow a finish around 3:00. Awards to follow as soon as possible after competition ends.

Directions to Horicon Marsh Bowmen:

Horicon Marsh Bowmen is located 1 ½ miles north of Hwy 33 on County Road V. County Rd. V is located 4-5 miles east of Horicon and 7-8 miles west of Allenton.

N7420 County Road V, Horicon, WI 53032

Area Camping & Hotels:

Ledge Park (camping)	N7403 Park Rd, Horicon	920-387-5450
Mayville Inn Motel	701 S. Mountain Dr, Mayville	920-387-1234
Iron Ridge Motel	129 South Main St, Iron Ridge	920-387-4090
Holiday Inn & Express	311 Seippel Blvd, Beaver Dam	920-247-2220
AmericInn by Wyndham	325 Seippel Blvd, Beaver Dam	920-306-2067

Contact information:

Jessie Lynch – 920-988-0741
Eva lynch – 920-988-6113

Archery Equipment Classifications

Compound Limited (CL)

Competitors will shoot compound bows without the aid of mechanical releases. Will allow the use of a peep, any sights and any stabilizers, no mechanical releases. Must shoot using fingers or thumb.

Compound Bowhunter (CB)

Competitors will shoot compound bows. Will allow the use of a peep, fixed-pin sights or slider sights, however sights cannot be moved once scoring rounds have started. Front stabilizers up to 12 inches long as measured from front of riser to the end of the stabilizer including all accessories. Back bars allowed. Any type of release. No magnification or lenses may be used.

Compound Unlimited (CU)

Competitors will shoot compound bows. Will allow the use of a peep, any sights, any type of stabilizers, and any type of release can be used.

Recurve (RC)

Competitors will shoot long bows or recurve bows without the aid of mechanical releases. Will allow using any non-magnified sights and any type of stabilizers. No peep or other string sights may be used. Must use fingers or thumb.

General rules: No laser sights may be used in any event. Only target or field points are to be used. No hunting points.

Statewide Invitational Shoot -Archery Tournament Rules

1. Arm guards are recommended as a safety measure, but not required.
2. Designated scoring personnel will do all the scoring. Any arrow or target touched before scoring will be scored as a zero. All arrows that miss the target or hit the wrong target will be scored as a zero.
3. Bounce-outs or pass through will be scored only if the designated scorer can unquestionably determine the point of impact; otherwise, these will be re-shot at the end of the round.
4. Scoring is determined by the position of the shaft. The shaft must touch the scoring ring to score the higher value. The range commander will immediately determine any questionable call. The decision is final.
5. Archers are given the option to re-add their total scores with the scorekeeper when finished shooting. All scores will be verified before posting.
6. For 3D and Field events participant will move through the course expeditiously and avoid delays. 2-minute time limit to shoot once the archer has approached the shooting stake. Lost arrow search is limited to 2 minutes. No practice for 3D. Target 1 for field will be practice and scoring will begin on target 2.
7. For FITA shooters will be allowed 2 practice ends at first distance. Time limit is 4 minutes per end (5 arrows). Event is held outdoors. Lost arrow search limited to 2 minutes. Up to 2 shooters may be shooting same targets.
8. Reasonable Accommodations must be requested on the original registration form and approved by the archery range commander.
9. Any rule infraction(s) may disqualify a participant at any time during the tournament as determined by the range commander or tournament committee chairperson.
- 10. All competitors shall maintain proper sportsmanship with other competitors.**

Qualifications include being capable of competing in a safe manner without any assistance from parents, coaches, or other adults, and meeting any age restrictions for a given event.

Archery Events

3D Archery Outdoor

- Competitors will need to estimate yardage and shoot at 3D foam animal targets.
- range finding devices **NOT** allowed.
- Binoculars allowed.
- Cannot walk up to target prior to shooting.

Junior competitors will shoot at 5 – 15 yards, 2 arrows per animal, for a total of 20 arrows.

Intermediate competitors will shoot at 5 – 30 yards, 2 arrows per animal, for a total of 20 arrows.

Senior competitors will shoot at 5 – 50 yards, 2 arrows per animal, for a total of 20 arrows.

Archery Events (*continued*)

Field Archery Outdoor

- Marked distances from 5 – 50 yards.

Junior competitors will shoot at 5 – 15 yards, 4 arrows per target, for a total of 40 arrows.

Intermediate competitors will shoot at 5 – 30 yards, 4 arrows per target, for a total of 40 arrows.

Senior competitors will shoot at 5 – 50 yards, 4 arrows per target, for a total of 40 arrows.

FITA Outdoor

- Competitors will be shooting at 48” Olympic FITA Archery Targets
- A total of 30 arrows will be shot for scoring. Two sets of 5 arrows will be shot at each yardage.

Junior competitors will shoot at 10, 20, and 30 yards.

Intermediate competitors will shoot at 20, 30, and 40 yards.

Senior competitors will shoot at 30, 40, and 50 yards.

Note: Intermediate Archers must compete as Seniors at the Senior distances to qualify their archery scores for 4-H Nationals. Archers may only compete in one age division for all selected events.

3-Position Pellet Air Rifle Event

- Classes: (*see Air Rifle Classifications*)
 - Hunter
 - Sporter
 - 1. Each Shooter will fire from 3 positions: Prone, Standing, Kneeling, in that order, at a distance of 10 meters (33 feet).
 - 2. Hunter and Sporter classes will shoot 10 shots at each position for a total of 30 shots.
 - 3. Targets are the standard NRA AR-5/10 for the Hunter, Sporter classes.
 - 4. Firing time is limited to 10 minutes for position (1 minute per shot.)
 - 5. Sighting is limited to 5 minutes with unlimited shots before the prone position only.
 - 6. Shooters provide their own ammunition .177 caliber only.
 - 7. Rifles must be loaded and fired in a single shot fashion only.
 - 8. Ten pellets must be counted before each scoring position is shot.
 - 9. No scopes or magnified sights.
 - 10. Iron sights will include open, peep and fiber optics sights.
 - 11. Slings are allowed in the prone and kneeling positions only; slings are not allowed in the standing position.
 - 12. Kneeling rolls are allowed.
 - 13. Shooters provide their own shooting mats.
 - 14. No coaching on the line for any age group. **Any coaching detected on the line by the range commander will result in immediate disqualification.**
 - 15. Tiebreakers will be broken by:
 - 1st – the greatest number of “tens”
 - 2nd – the greatest number of “nines”
 - 3rd – the greatest number of “eights”
 - 4th – the greatest number of “sevens”
 - Continuing...
 - A second tiebreaker will be the first “ten” hit in sequence until the tie is broken.
 - 16. Shooting blocks/shell holders are allowed on the line.
 - 17. Clear bore indicators (CBI’s) will be furnished during inspection and are expected to be used during competition.
 - 18. Physically challenged accommodations must be requested at registration and approved by the rifle director.
 - 19. The match director reserves the right to alter the event as weather, terrain or enrollment dictates.
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Air Rifle Silhouette Event

- Classes: *(see Air Rifle Classifications)*
 - Hunter
 - Sporter
 - 1. Each Shooter will fire from Standing position with **no help from slings, supports or gloves of any kind.**
 - 2. Iron sights only (no scopes), no slings. **No red dots allowed.**
 - 3. 40 shots, 2 relays of five at each of the four distances.
 - 4. Distances:
 - Chicken – 10 yards
 - Pig – 15 yards
 - Turkey – 20 yards
 - Ram – 25 yards
 - 5. Target size:
 - Chicken – 1 ½” high
 - Pig – 1 ⅝” high
 - Turkey – 2 ⅝” high
 - Ram – 3” high
 - 6. Time – 5 minutes allowed per bank of five (1 min./shot). The silhouette event will be shot in conjunction with the 3-position event on the same firing line.
 - 7. Targets must be fired in sequence (first shot, first target, etc..) left to right.
 - 8. Each shooter must bring an adult scorer to the firing line.
 - 9. No coaching on the line for any age group. **Any coaching detected on the line by the range commander will result in immediate disqualification.**
 - 10. Tiebreakers will be broken by:
 - 1st – number of Rams
 - 2nd – number of Turkeys
 - 3rd – number of Pigs
 - 4th – first hit ram, left to right.
 - 5th – first hit turkey, left to right.
 - 6th – first hit pig, left to right.
 - 7 – first hit chicken, left to right.
 - 11. Shooting blocks/shell holders are allowed on the line.
 - 12. Clear bore indicators (CBI's) will be furnished during inspection and are expected to be used during competition.
 - 13. Physically challenged accommodations must be requested at registration and approved by the rifle director.
 - 14. The match director reserves the right to alter the event as weather, terrain or enrollment dictates.
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Air Rifle Classifications

Hunter

- A Hunter class air rifle is a .177 caliber, typically a break action (spring air) or pump rifle (occasionally a Pre-Charged Pneumatic (PCP) or C02) that is a mid-level air rifle costing more than \$100, but less than \$525, and having a muzzle velocity less than 600fps. Exception is Daisy Avanti 753, 853, 953, 887 and 888 models since their characteristics are similar to rifles in the Sporter class.

Sporter

- A Sporter class air rifle is a .177 caliber rifle that is either pump, spring air, PCP or C02 powered and is a higher quality rifle. The rifle must be available to 4-H clubs for less than \$525 and have a muzzle velocity less than 600fps. The acceptable rifles and their characteristics are governed by the 2014-2016 National Standard Three-Position Air Rifle Rule Book, 10th edition. The rules can be viewed or downloaded at <http://thecmp.org/wp-content/uploads/Rules.pdf> See Rule 4.2.1)

General Rules

- All air rifles must not exceed 600fps velocity.
- All air rifles must be .177 caliber (.22 caliber rifles are not allowed)
- Must be a single shot air rifle.
- No telescopic sights (scopes) are allowed (except for air rifle silhouettes matches)
- Thumbhole or pistol grips stocks are not allowed (except rifle models listed acceptable in the National Three-Position Rules or in the Precision class)
- All rifles must accept a clear barrel indicator (CBI)
- AK or AR type rifles are not allowed.

If the match does not follow the rules above for rifle classifications, or modifies them, the rules governing the match must be published prior to the match with the registration information. Manufacturer's Suggested Retail Price (MSRP) applies when determining gun cost.

Rifles not on the approved list will be assigned on the day of the match by the Match Director and based on the 2014-2016 National Standard Three-Position Air Rifle Rule Book, 10th edition and/or on the features and cost as listed on CM, Airgun Depot or Pyramid Air websites. The Match Director's decision is final.